

Junk Hacks

[Dailydave] Junk Hacking Must Stop!

Dave Aitel dave at immunityinc.com
Mon Sep 22 14:53:47 EDT 2014

..."Yes, we get it. Cars, boats, buses, and those singing fish plaques are all hackable and have no security. Most conferences these days have a whole track called "Junk I found around my house and how I am going to scare you by hacking it". That stuff is always going to be hackable whetherornotyouarethecalvalry.org "... - Dave Aitel

<https://lists.immunityinc.com/pipermail/dailydave/2014-September/000746.html>

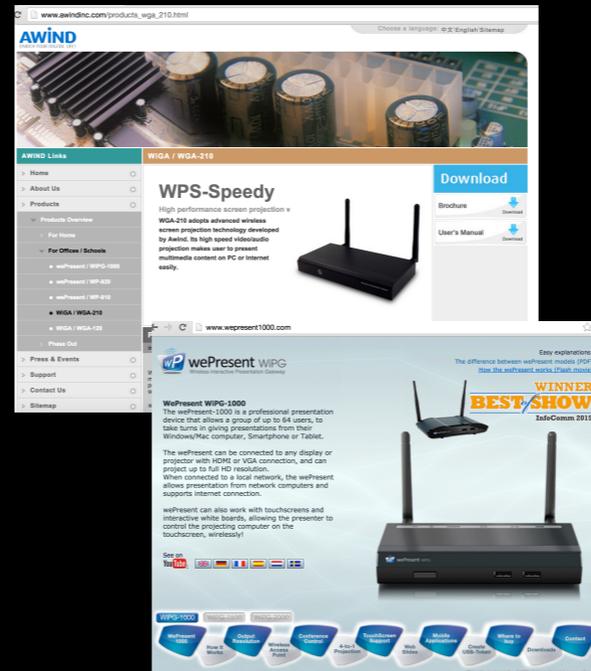
Sometimes you find yourself performing assessments on things and ask yourself, why. Just why?
Then I say, why not?

whoami: Brian W. Gray
@BrianWGray

<https://ctrlu.net/>

Presentation Gateways

Allow your presenters to wirelessly connect their presentation device to your screens



Conference rooms, classrooms, etc.

Many devices like this are manufactured by one company and re-branded by many others. This is one such case.

These little devices cost anywhere from \$500 to ~\$1500.

The screenshot shows a web browser window with the URL www.wepresent1000.com/1500/downloads1500.html. The page features the wePresent WIPG logo and a central image of a blue wireless presenter device. To the right, there is a 'Downloads' section with the following categories:

- Documentation:** Flyer / Spec Sheet, Easy Connect Guide (print), WIPG-1500 Complete User Manual, MirrorOp Presenter User Manual, Network & WiFi Installation Guide, QuickLaunch Association File.
- Software:** Client Software for Mac (v1.2.2.5) and Windows (.msi) (v1.2.2.3).
- Firmware (don't use Internet Explorer to download):** WIPG-1500 with FW v1.x.x.x (v1.0.3.7), WIPG-1500 with FW v2.x.x.x (Europe only) (v2.0.0.7), WIPG-1500 with FW v2.x.x.x (All regions) (v2.0.0.3).
- Drivers and utilities:** Wireless Touchscreen driver (v1.1.0.5), Extended Desktop driver (v1.0.2.1), VAC audio driver (v2.0.0.0), and SNMP Manager v2 (v2.0.0.5).

At the bottom of the page, there is a navigation bar with buttons for 'WePresent 1500', 'How it works', 'Annotate on-screen', 'Virtual white board', 'Interactive touch', 'Network set up', 'AirPad, or USB device', 'Mobile Applications', 'Where to buy', 'Download', and 'Contact'. Below the screenshot, the text reads: 'How do we get started? By downloading the firmware image of course.' followed by a terminal command: `wget http://www.wepresent1000.com/downloads/WIPG1500/awind.WIPG1500.wm8440_1.0.3.7_14-04-24-1807.eb90b.awi` and a note that the URL has since changed to <http://www.wepresentwifi.com/wipg1000.html>.

The firmware is available for free.

Many of the issues we are going to talk about have been resolved in some of the newer versions for this reason I downloaded a slightly older version of the firmware.
[1.0.3.7]

Let's check it out

The first 512 Byte Block is a custom header

It's CramFS, I know this.

Summary: If we chop off the first 512 Bytes from the file we have a CramFS image to work with.

After downloading the firmware, I checked the file header to determine if it was a common file format.

Here we get really lucky and find the magic number for cramfs. [453dcd2800]

[https://en.wikipedia.org/wiki/Magic_number_\(programming\)](https://en.wikipedia.org/wiki/Magic_number_(programming))

Magic Number: A constant numerical or text value used to identify a file format or protocol.

Here's a neat little vi trick using xxd to convert a binary file on the fly. vi +"% ! xxd" also use xxd -r to revert back to binary.

CramFS does not require the information within the Superblock: [contains information about the filesystem as a whole, such as its size (the exact information here depends on the filesystem).]

There may be a better way but I used, trial, error,
and an assumption combined with hexdump

```
hexdump -C -v -s 512 -n 96 awind.WiPG1500.wm8440_1.0.3.7_14-04-24-1807.eb90b.awi
00000200 45 3d cd 28 00 20 a2 01 03 00 00 00 00 00 00 00 |E=(. ....)|
00000210 43 6f 6d 70 72 65 73 73 65 64 20 52 4f 4d 46 53 |Compressed ROMFS|
00000220 55 b3 8f 16 00 00 00 00 bd 25 00 00 2b 05 00 00 |U.....%...+...|
00000230 43 6f 6d 70 72 65 73 73 65 64 00 00 00 00 00 00 |Compressed.....|
00000240 ed 41 f0 03 08 01 00 ea c0 04 00 00 fd 41 f0 03 |.A.....A..|
00000250 80 07 00 ea 41 15 00 00 62 69 6e 00 fd 41 f0 03 |....A...bin..A..|
00000260
```

Let's get this image ready to mount!

```
dd if=awind.WiPG1500.wm8440_1.0.3.7_14-04-24-1807.eb90b.awi of=awind.romfs bs=512 skip=1
```

bs=n Set both input and output block size to n bytes, superseding the ibs and obs operands. If no conversion values other than noerror, notrunc or sync are specified, then each input block is copied to the output as a single block without any aggregation of short blocks.

```
mkdir /mnt/target/
sudo mount -t cramfs awind.romfs /mnt/target/
```

```
ls /mnt/target
bin dev etc home init lib linuxrc mnt proc root sbin sys tmp tools usr var
```

Much Success!

We can see in the hex that there is a chunk of data before the file header. We can skip this first chunk by using skip=1 bs=512 with dd this makes a direct copy of the file without the first chunk of data. How did I know to use 512. Someone with more skill probably has a better way to do the count but I tried skipping the first chunk with hexdump + trial and error.

We have a mounted file system! There are some classic locations that most people like to check first.

While we are here...

```
cat /mnt/target/etc/passwd /mnt/target/etc/shadow

root:x:0:0:root:/home:/bin/sh
abarco:x:1000:0:Awind-Barco User,,:/home:/bin/sh
root:$1$x1mFoD3w$uuvn.Z0p.XagX29uN3/0a.:0:0:99999:7:::
abarco:$1$JB0Pn5dA$sROUF.bZVoQSjVrV06fIx1:0:0:99999:7:::

.002 seconds after launching cudaHashcat...

$1$x1mFoD3w$uuvn.Z0p.XagX29uN3/0a.:awind5885
$1$JB0Pn5dA$sROUF.bZVoQSjVrV06fIx1:mistral5885
```

I personally like grabbing account hashes when they are available.

Lucky for me my password cracking rig made short work of the hashes. WHEN we get shell it's nice to have full credentials available to us.

Boa, CGI, RDTool

```
/mnt/target/home/boa/cgi-bin$ ls
AwATE.html           AwLoginAdmin.html      AwRModule.html        AwWelcome.html        logout.cgi
AwAlert.html         AwLoginAdmin_HoungHe.html AwRdATE.html          ajax.cgi               rdfs.cgi
AwApClient_win.html AwLoginBS.html         AwRdEncrypt.html     bs_ajax.cgi           rdtool.cgi
AwBSSetup.html      AwLoginDownload.html  AwRdToolFN0.html     conference.cgi        rdupgrade.cgi
AwBrowserSlide.html AwLoginDownloadM.html AwRdToolFN1.html     conferenceXML.cgi     rupload.cgi
AwConference.html   AwLoginDownload_MAC.html AwRdToolFN2.html     conferenceXML2.cgi    reboot.cgi
AwConference_win.html AwLoginRdtool.html    AwRdUpload.html      conferencech.cgi      return_test.cgi
AwConferencech.html AwLoginTrainer.html   AwRdUpgrade.html     factory.cgi           rlmodule.cgi
AwConferencech_win.html AwLoginTrainer_win.html AwRdUpgrading.html  index.cgi             upgrade.cgi
AwDevice.html       AwOperating.html      AwReboot.html        login_admin.cgi      web_index.cgi
AwDownloadClient.html AwOsdTool.html        AwSystem.html        login_download.cgi
AwFactory.html      AwOsdToolTWP1500.html AwUpgrade.html       login_rdtool.cgi
AwIndex.html        AwPassword.html       AwUpgrading.html     login_trainer.cgi
```



<http://www.boa.org/>

I'll save you some time and skip ahead

A few interesting strings in the rdtool.cgi binary

```
/etc/init.d/S41telnetd
/etc/init.d/S41telnetd killps
```

Looks like we can start a telnetd service from a web page!

```
/mnt/target/etc/init.d$ ls
S10con      S32mrua    S40network  S42wpsd    S54web      S62dhcp    S70ntpdata
S10ramdisk  S33media  S41apclient  S42wpsd_dlna S56other    S62dhcp.new rcS
S20urandom  S34wifi   S41apclient.script S50daemon  S57usbipd  S64upgrade  rcS.cram
S30init     S36minigui S41telnetd  S51hotplug S58snmpd   S65apclient_polling rcS.loop
S32mptest  S36mptools S41wireless S52uart    S60gatekeeper S66nmbd    rcS.nfs
```

For this presentation we will skip right to the juicy part and just show you the most egregious vulnerability I found. In reality I spent a good amount of time going through the file system and reverse engineering the .cgi binaries and found a lot of bugs.

Two files of note: login_rdtool.cgi and S41telnetd.

A telnet server you say?

```
cat /mnt/target/etc/init.d/S41telnetd
#!/bin/sh
#mount -t devpts devpts /dev/pts
#sync

. /tmp/info
killpname()
{
    pid=$(ps | grep telnet | grep 5885 | tr -d ' ' | cut -d 'r' -f 1)
    if [ "$pid" != "" ]; then
        echo "kill telnet process"
        kill -9 $pid
    fi
}

runprocess()
{
    if [ "$rd_debug_mode" = "1" ]; then
        mp=mount | grep "devpts"
        [ "$mp" = "" ] && mount -t devpts devpts /dev/pts && sync
        echo "telnetd running"
        nice -n 8 /usr/sbin/telnetd -p 5885
    fi
}

case $1 in
    "killps")
        killpname
        ;;
    *)
        killpname
        runprocess
        ;;
esac

$1$x1mFoD3w$uuvn.Z0p.XagX29uN3/Oa.:awind5885
$1$JB0Pn5dA$sROUF.bZVoQ5jVrV06fIx1:mistral5885
```

Checking out S41telnetd we can see that there is a telnetd instance that can be initiated on nonstandard port 5885. If you remember the passwords we cracked earlier they both end in 5885 so this is a nice hint for me that we're getting shell.

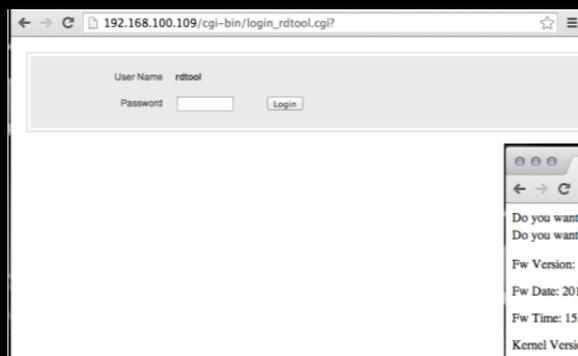
How do we start it?

```
I say let's begin with /mnt/target/home/boa/cgi-bin/login_rdttool.cgi
strings login_rdttool.cgi
""
varAlertMessage=strAlertPasswordError
login_rdttool.cgi
mistral5885
```

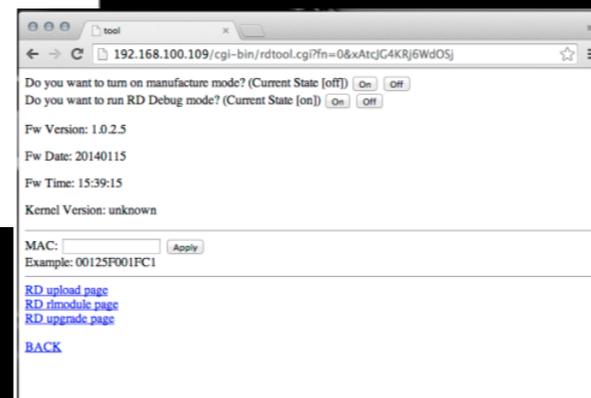
That last string looks familiar...
They wouldn't hardcode a password would they?

In reality, I spent a good amount of time going through the binary in IDA Pro and evaluating the login functionality to determine if the credential was protected in some form. During this time I found that the string that was compared was static in the code.

Looks like they did



When [Debug] mode is enabled it runs the `init.d/S41telnetd` script which starts telnetd on port 5885.



Here we see the tools' login page and have a successful login using the static password we pulled out of the binary.

This is where we find the RD Debug mode option. Once again, the short version is that it enables the telnet server on 5885. The reality is I spent a lot more time going through the `rdtool.cgi` binary and validated the `exec` calls within the binary start the `init.d` script for starting the telnet server.

And then there was Shell

We already know the root password from the hash in the shadow file

So in any case, enough with the Junk Hacking, and enough with being amazed when people hack their junk. - Dave Aitel

Time:

ssh server for encrypted communication

changed hard coded credential

removed login binary